Beyond the Basic Circle:

Using everday items to spice up your gametime



Household and Everyday items for game time:

Laundry baskets Feather Dusters

Utensils Toothbrushes

Shelf liners Carpet Squares

Sponges Office Supplies

Buckets Lunch Bags
Clothing articles Visors / Hats
Dishes Flashlights

To go containers Lids / Bottle Caps

Clothespins Squirt Bottles

Junk drawer items Library Book Pockets

Newspapers Boxes

Common household toys:

Hula hoops Sidewalk Chalk

Various balls Party Favors

Jump ropes Bubbles

Rackets Hot Wheels cars

Hockey sticks Sports equipment

Fun Board Games to integrate:

Cootie, Ants in the Pants, Monkeys in a Barrel, Mr. Potato Head, Twister Hopscotch

Common foods for game time:

2-liters bottles (game pin alternative)

Sports drinks (game pin alternative)

Jell-o / Pudding (great for hiding things in)

Fruits (balls, pins, relay batons, etc)

Candies (M&M's, Jolly Ranchers, Runts, etc)

Pop corn balls (balls, relays)

Spaghetti noodles (raw for hair, cooked for "searches")

Cookies (building, relays)

Misc. Games:

Pac-Man: tag played on the Awana circle. Clubbers must stay on the lines of the circle, diagonals, and square. Clubbers may pass each other, but must stay on the lines.

Parachutes: fill parachutes with balls, balloons, etc. and try to keep them on as they shake at various speeds.

Giant Mazes: tape mazes to the floor for a night of crazy mixed up fun

Giant Balls: 6' inflatable balls are great for a change and add a new level of fun to each game.

Obstacle Courses: can be made with just about anything. Broom handles between 2 chairs, in and out of cones, inner tubes, rope woven between chairs to crawl under, 2'x4' for balance, through hula hoops, collapsible tunnels, etc.

Scavenger Hunts: can be done with anything. You can hide object to go with your theme night, hide clues to prizes, hide Bible verses, etc.

Sound / Polaroid Scavenger Hunts: hunts involving soundsclubbers get a list of sounds they must record (toilet flushing, car horn, dog barking, etc...be creative!) and Polaroid hunt clubbers get a list of things they must take a picture of (fire truck, someone in the pastor's office, etc....again, be creative!)

Word Searches: these can be done on regular sheets of paper or can be enlarged for the entire group. Use Awana words or words that correspond with a particular theme night.

"Snowball" Fights: snowballs can be made from newsprint. This is lightweight and available from your local newspaper. Just pick up "end rolls" and most will give to you free of charge. Simply wad up paper and wrap masking tape around it, instant snowballs.

Shipwrecked: label each color line as "port", "starboard", "bow", and "stern". The center square is the "life boat". Call out a designated area, and clubbers must run to the appropriate area. When you yell "shipwreck" all clubbers must gather inside the center square. When you call out "man overboard", clubbers must lay down on the floor, outside of the life boat. The last player to get to each area called is eliminated.

Special Nights and Games:

Take a Taste Night: clubbers get to "take a taste" of what the next club will be like...Sparks spend the night with T&T, and so on.

Polka Dot Night: hide special colored polka dots around building worth extra candy, shares, etc

Crazy Hair / Hat Night

Silly Sock Night:

Luau / Beach Party Night

Popcorn Night

Drive in Movie Night: make cars from cardboard boxes, serve popcorn, drinks - project movie onto wall or do outside

Zoo Night: clubbers bring stuffed animals, games and snacks (animal crackers)

Sports Night

Red, Blue, Green, Yellow Night: choose one color or try to wear them all on the same night

Great Affliction Night: clubbers come with band aids, ace bandages, crutches, slings, etc.

Lights Out Night: all games played in the dark, black light replace fluorescent bulbs.

Bible Night: each clubber that needs a Bible, gets one!

Super Size Night: games played with super sized items, ie. pillows instead of bean bags, pool noodles or carpet rolls instead of batons, oversized balls,

Hershey Kiss Night: clubbers get Hershey kisses for each section said, also have Hershey Kiss Scavenger Hunt

Rainbow Night: dress in as many colors as possible

Nacho Night

Toilet Paper Night: you guessed it, toilet paper everywhere... wrap leaders, decorate, etc

Bring a Buddy Night

Parent's Night

Puzzle Night

Balloon Blast

Junk Night: clubbers fill their pockets with as much "junk" as they can before coming to club. During games, call out different items they may have in their pockets. The team that has the most from the list wins.

School Spirit Night: dress in school colors

Pajama Night: just be sure to give some modest parameters for clubber attire

Scavenger Hunt Night

Silent Night: that's right, no talking! (other than to say sections)

Scrumdilyitious Night: the night of the giant ice cream sundae

Snowball Night: make snowballs with newsprint end rolls, use take out containers to make "igloos" or forts then go to it

Tootie Fruti Night: play games with as many different kinds of fruit as you can. ie. pineapples for pins, bananas for batons, oranges for balls, etc.

Nautical Night

Ugly Tie Night

Candy Cane Night: candy cane for sections said, use legend of the candy cane, giant candy canes for batons in games, etc.

African Safari: come dressed as a safari animal

It's a Small World: dress in attire from a foreign country

Clash Night: nothing matches

Alphabet Night: pick a letter from the alphabet and dress in as many types of clothing, etc. that start with that letter. For example: S...shirt, scarf, slippers, shoes, socks, etc.

Lotsa Layers Night: socks or shirts, take your pick and put on as many pairs or layers as you can.

Mr. Potato Night: bring in a decorated potato. Prizes for the "best dressed", silliest, craziest, most colorful, etc.

Jelly Bean Night

Camp Night: set up tents, games with camping gear ie. Sack race with sleeping bags, etc.

Tacky T-Shirt Night: you guessed it, just be sure to set some guidelines.

B.A.R.F. Night: Bring a Real Friend

Pack Your Bag Night: alternative to Halloween, Clubbers get a lunch bag and receive candy or treats at each "station" during the course of the evening.

Harvest Night

Backwards Night: consider running the schedule backwards as well.

Boot Camp Night: just as it sounds, dress in camo. Use an obstacle course on this night.

No Taste Below the Waist: Find the ugliest pants, shoes and socks...just make sure they don't match.

Notes: